How to Create Common Custom Multiview Layouts with KD-MLV4X2PRO / KD-MLV4x2

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2 windows side-by-side, centered

2 windows side by side, diagonal

3 windows with equal sizing, bottom-centered

3 windows with primary at left

2 windows with primary at left, secondary at top

3 windows with equal sizing, top-centered

3 windows with primary at left

2 windows with primary at left, secondary at top

3 windows with primary at top, 2 bottom-centered

2 windows with primary at top, 1 bottom-centered

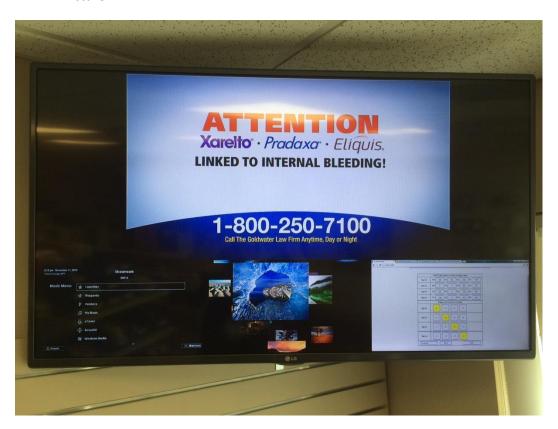
Gaming Layout: 2 windows at top, with spacing for graphics

Gaming Layout: 2windows at top, 1 at bottom with spacing for graphics

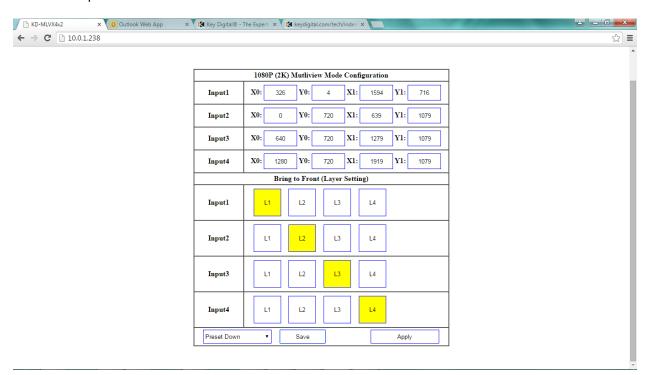
Gaming Layout: 2windows at top, 1 at bottom with spacing for graphics

LED Wall with 32:9 aspect ratio, powered by 3x KD-MLV4x2Pro

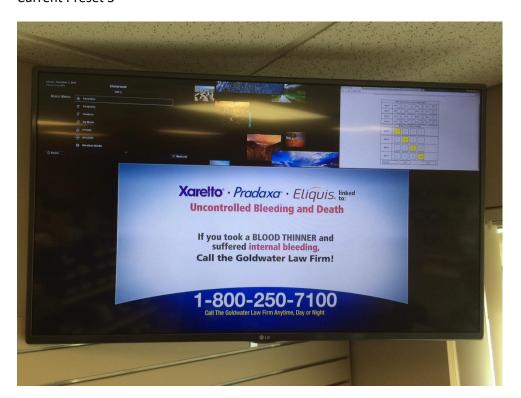
- Current Preset 2
- Picture



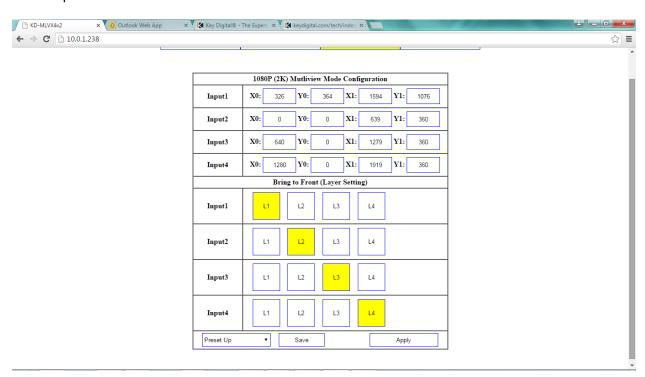
• Setup in Web Control Interface



Current Preset 3



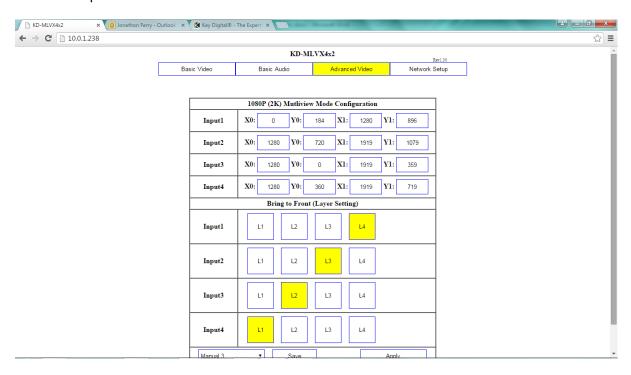
• Setup in Web Control Interface



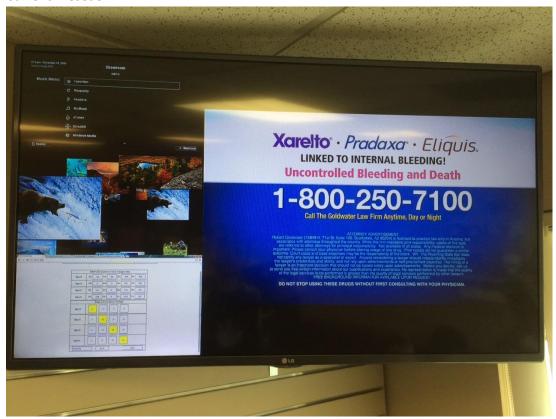
Current Preset 4



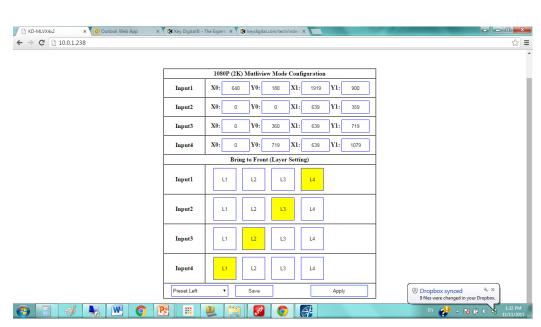
Setup in Web Control Interface



Current Preset 5



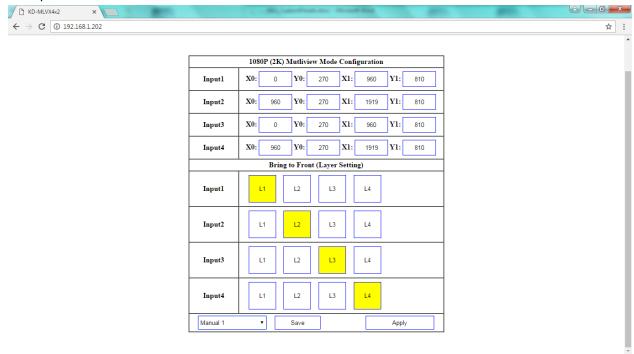
• Setup in Web Control Interface



• 2 windows Side-by-Side centered

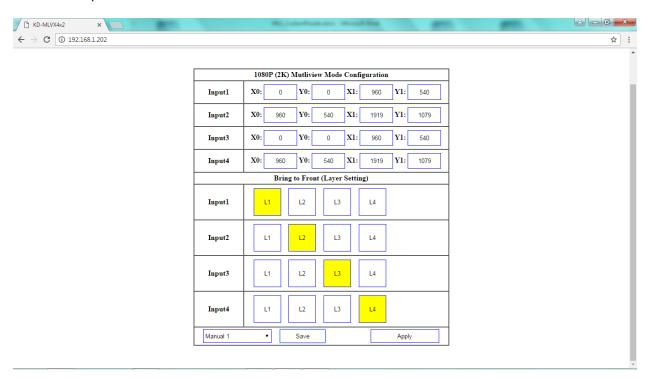


• Set Up in Web Interface

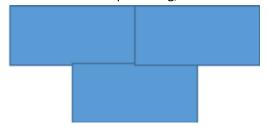


• 2 windows side by side diagonal:





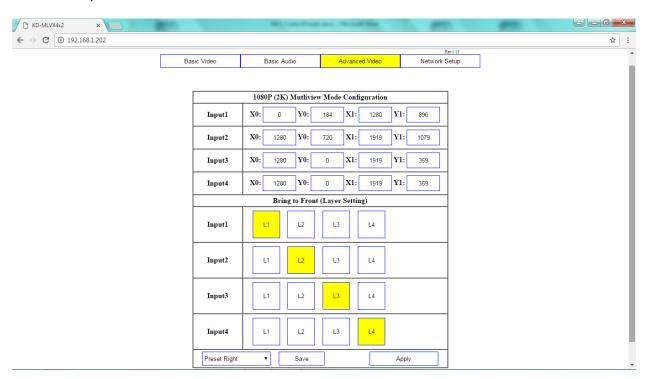
• 3 windows with equal sizing, bottom-centered





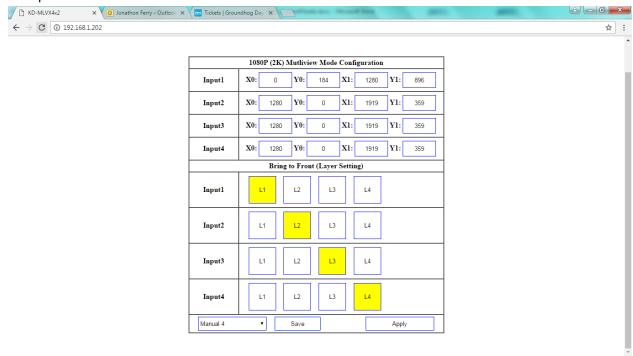
• 3 windows with primary at left



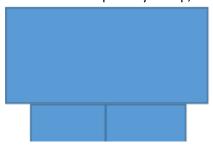


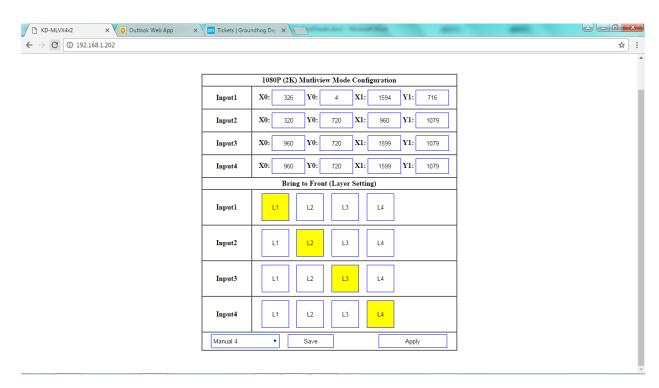
• 2 windows with primary at left, secondary at top



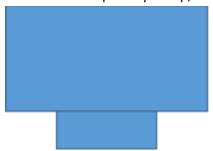


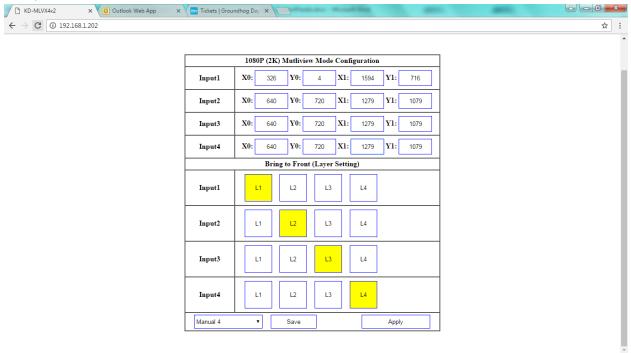
3 windows with primary at top, 2 bottom-centered





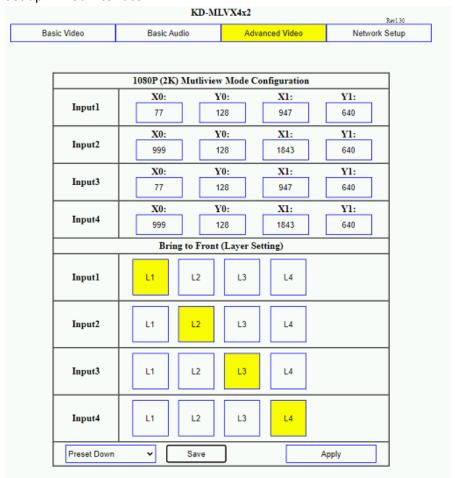
• 2 windows with primary at top, 1 bottom-centered





• Gaming Layout: 2 windows at top, with spacing for graphics





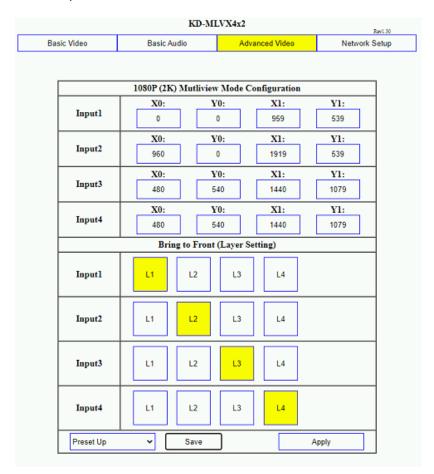
• Gaming Layout: 2windows at top, 1 at bottom with spacing for graphics





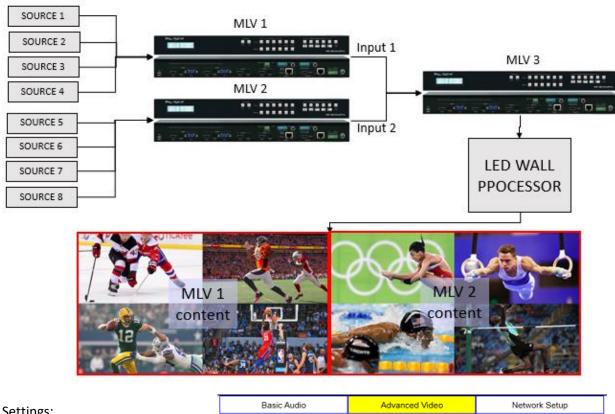
• Gaming Layout: 2windows at top, 1 at bottom with spacing for graphics





LED Wall with 32:9 aspect ratio, powered by 3x KD-MLV4x2Pro

Preset 1 – 8 Tiles

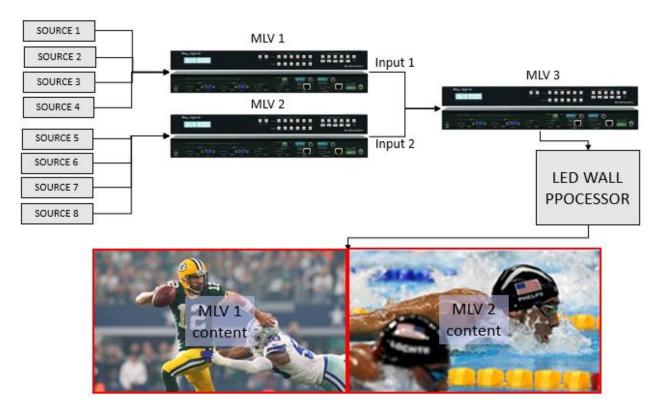


Settings:

- MLV 1 = 2K QV
- MLV2 = 2K QV
- MLV 3 = Manual preset 1 with following settings:

	X0:		Y0:	X1:	Y1:	
Input1	0		0	960	1079	
	X0:		Y0:	X1:	Y1:	
Input2	961		0	1919	1079	
	X0:		Y0:	X1:	Y1:	
Input3	0		0	960	1079	
	X0:		Y0:	X1:	Y1:	
input4	961		0	1919	1079	
	Brit	ıg to Fr	ont (Layer S	etting)		
nput1	L1	L2	L3	L4		
iput2	L1	L2	L3	L4		
iput3	L1	L2	L3	L4		
nput4	L1	L2	L3	L4		

Preset 2 – 2 Large Side-by-Side



Basic Audio

Settings:

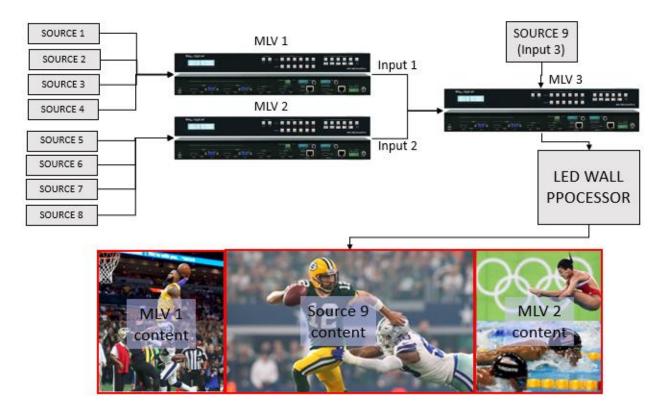
- MLV 1 = Select desired source in full screen mode
- MLV 2 = Select desired source in full screen mode
- MLV 3 = Manual preset 2 with following settings

	1080P (2K) Mutlivie	w Mode Co	onfiguration			
	X0:		Y0:	X1:	Y1:		
Input1	0		0	960	1079		
	X0:		Y0:	X1:	Y1: 1079		
Input2	961		0	1919			
	X0:		Y0:	X1:	Y1:		
Input3	0		0	960	1079		
	X0:		Y0:	X1:	Y1:		
Input4	961	J L	0	1919	1079		
	Brit	ng to Fron	t (Layer Se	tting)			
Input1	L1	L2	L3	L4			
Input2	L1	L2	L3	L4			
Input3	L1	L2	L3	L4			
Input4	L1	L2	L3	L4			
Manual 2	2 🗸	Save			Apply		

Advanced Video

Network Setup

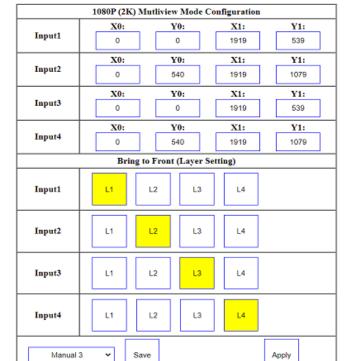
Preset 3 – 5 Tiles with Large Center



Basic Audio

Settings:

• MLV 1 = Manual preset 3 with following settings



Advanced Video

Network Setup

MLV2 = Preset Manual 3 with following settings

Basic Audio Advanced Video Network Setup

	1080P (2K) Mutl	iview	Mode Co	nfiguration		
	X0:		Y	0:	X1:	Y1:	
Input1	0		0)	1919	539	
	X0:		Y	0:	X1:	Y1:	
Input2	0	Jl	540		1919	1079	
	X0:		Y	0:	X1:	Y1:	
Input3	0	J [0		1919	539	
	X0:		Y0:		X1:	Y1:	
Input4	0		54	10	1919	1079	
	Bri	ng to F	ront (Layer Se	tting)		
Input1	L1	L2		L3	L4		
Input2	L1	L2		L3	L4		
Input3	L1	L2		L3	L4		
Input4	L1	L2		L3	L4		
Manual	3 🕶	Save				Apply	

• MLV 3 = Preset Manual 3 with following settings

Basic Audio Advanced Video Network Setup

	1080P (21	K) Mutl	iview	Mode Co	nfiguration		
	X0:		Y0:		X1:	Y1:	
Input1	0	╛し	0		479	1079	
T2	X0:		Y0:		X1:	Y1:	
Input2	1440	╛┖	0		1919	10	79
T	X0:		Y0:		X1:	Y	1:
Input3	480		0		1439	10	79
	X0:		Y0: 0		X1:	Y	1:
Input4	0				479	10	79
	Br	ing to F	ront (Layer Se	tting)		
Input1	L1	L2		L3	L4		
			$\overline{}$				
Input2	L1	L2		L3	L4		
Input3	L1	L2		L3	L4		
			$\overline{}$				
Input4	L1	L2		L3	L4		
Manual	3 🕶	S				A	
manual	3 Y	Save				Apply	